

PHD STUDENT · COMPUTER SCIENCE PROGRAM

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Education _____

Oregon State University	Corvallis. USA
PHD COMPUTER SCIENCE	Sept. 2020 - present
Advisor: Dr. Stefan Lee	
GPA: 3.9/4.0 Solostod source list: High Performance Computer Architecture	
Natural Language Processing with Deep Learning, Intro to Parallel Programming	
University of Colorado Boulder	Boulder, USA
MS COMPUTER SCIENCE	Aug. 2018 - May. 2020
Advisor: Dr. James H. Martin	
GPA: 3.9/4.0	
 Selected course list: Computational Lexical Semantics, Machine Learning, Convex Optimization, Bio-inspired Multi-Agent System, Statistical Data Analysis 	
Ritsumeikan University	Kusatsu, Japan
BE INFORMATION SCIENCE	Sept. 2014 - July 2016
Undergrad research advisor: Dr. Eric W. CooperGPA: 4.3/5.0	
Dalian University of Technology	Dalian, China
BE Software Engineering	Sept. 2012 - Aug. 2016

Publications

PUBLISHED

Zijiao Yang, Xiangxi Shi, Eric Slyman, Stefan Lee.

Hijacking Vision-and-Language Navigation Agents with Adversarial Environmental Attacks. IEEE/CVF Winter Conference on Applications of Computer Vision (WACV 2025)

Zijiao Yang, Arjun Majumdar, Stefan Lee.

Behavioral Analysis of Vision-and-Language Navigation Agents. IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR 2023) (25%)

Research Experience _____

Conference Paper: Hijacking Vision-and-Language Navigation Agents with Adversarial **Environmental Attacks.**

SUPERVISOR: DR. STEFAN LEE; COLLABORATOR: XIANGXI SHI

- Develop an adversarial attack framework for controlling the trajectories of VLN agents that uses differentiable rendering to modify the appearance of 3D scene objects.
- Demonstrate that the resulting attacks are effective at altering the behavior (stop attack, trajectory following attack success at **75%**, 20% respectively) and performance of a representative VLN model when generalizing to new instruction-trajectory instances in the attacked scene on representative VLN datasets. (success rate reduced by 35%)
- Present statistical analysis (linear mixed effect regression) to better understand what factors influence the success of these attacks.
- Technical Highlight: Reduce rendering time cost by fragment-caching and selecting key views. (**10x** speed up)

Sept. 2012 - Aug. 2016

Corvallis, USA

Mar. 2023 - May 2024

Conference Paper: Behavioral Analysis of Vision-and-Language Navigation Agents

SUPERVISOR: DR. STEFAN LEE; COLLABORATOR: ARJUN MAJUMDAR

- Formulated an model agnostic intervention-based paradigm for analyzing VLN agents, identifying competencies and biases. (existing agents are able to ground simple referring expressions but biases from training have last effects: move forward bias.
- Conducted case studies on three VLN agents, utilizing hierarchical bootstrapping and linear mixed-effect regression to analyze results, and presented findings in easily interpretable figure for stop, turn, object and room finding skills, and leading to the proposal of skill-specific competency scores.
- Investigated the correlation between skill-specific metrics and overall VLN task performance.

Project: Generating Navigation Natural Language Instructions.

Supervisor: Dr. Stefan Lee; Collaborator: Arjun Majumdar

- Evaluated various VLN instruction generation models, training a Prevalent-Speaker model that leverages pre-training on visionlanguage models (e.g., Prevalent, LXMERT).
- Devise different model architectures and achieve a reasonable qualitative result compared to previous speaker models. Conduct qualitative analysis on resulted models.

Project: Data Augmentation for VLN Agent Training with Templated Instructions.

SUPERVISOR: DR. STEFAN LEE

- Developed templated instructions for R2R and RxR datasets, performing linguistic analyses to enhance data augmentation methods.
- Enhanced the Recurrent-VLN-BERT accommodating RxR's path property, explored reward shaping to obtain a SR of **47.5%** for English-only val-unseen setting, reaching near 2nd place's performance on RxR Challenge Leaderboard (at the time), achieved without using external data source or adding special model design.
- Applied adversarial discriminative domain adaptation to bridge linguistic disparities between datasets, augmenting VLN training efficacy.

Academic Service _____

Served as Reviewer for

IEEE Transactions on Pattern Analysis and Machine Intelligence (PAMI), 2023 Neural Information Processing System (NeurIPS), 2021-2024 Transactions on Machine Learning Research (TMLR) International Conference on Learning Representations (ICLR) 2025

Professional Experience

2020-2024	Graduate Research Assistant, EEC	S dept., Oregon State University	

- **2024** Graduate Teaching Assistant, CS 581 Programming Languages, EECS dept., Oregon State University
- 2024 Graduate Teaching Assistant, CS 325 Analysis of Algorithms, EECS dept., Oregon State University
- 2024 Mentor, AI Application Support Program, Oregon State University

Awards_____

2020	Lloyd Botway Fellowship, University of Colorado Boulder	
2015	Special Encouragement Scholarship, Ritsumeikan University	Full tuition waiver

ZIJIAO YANG · CURRICULUM VITAE

Skills_____

Programming Languages

Python, C, MATLAB, Ruby, R, HTML

Machine Learning

Pytorch, Huggingface, scikit-learn, Wandb, Pytorch3D, Open3D

Statistical Tools

Statistical Tests, Linear Mixed Effect Models, Hierarchical Bootstrapping

Languages

Chinese, English, Japanese

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Sept. 2021 - Feb. 2022

June. 2021 - Sept. 2021

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